WHAT I CLAIM IS:

- 1. A web structure, comprising:
 - a) a generally hexahedron-shaped frame;
 - said frame comprising a plurality of points oriented in a manner that no more than three points lie in a common plane;
 - c) each pair of the points being connected by a frame segment;
 - d) a plane comprising three of said points;
 - e) one frame segment passing through said plane and including first and second ends; and
 - f) said first and second ends of said one frame segment being generally equidistant from said plane.
- 2. The web structure of Claim 1, wherein:
 - said one frame segment is generally perpendicular or skewed to said plane; and
 - said one frame segment passes through the geometric center of said plane.

- 3. The web structure of Claim 1, wherein:
 - a) the three points in said plane form a triangle.
- 4. The web structure of Claim 1, wherein:
 - a) said frame comprises five points and ten triangles.
- 5. The web structure of Claim 1, wherein:
 - said first and second ends of said one frame segment are generally coincident with two of the five points.

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- 6. The web structure of Claim 5, wherein:
 - said one frame segment comprises a generally straight frame segment.
- 7. The web structure of Claim 6, wherein:
 - a) said one frame segment forms a triangle with each of the three points in said plane.
- 8. The web structure of Claim 7, wherein:
 - a) two of the three points in said plane form two triangles with the remaining two points at said first and second ends of said one frame segment.

- 9. The web structure of Claim 1, wherein:
 - a) the frame segment connecting each pair of the points comprises a generally straight frame segment.
- 10. A web structure, comprising a plurality of frames of Claim 1.
- 11. The web structure of Claim 10, wherein:
 - a) said frames are disposed in a side-by-side relationship.
- 12. The web structure of Claim 10, wherein:
 - a) said frames are disposed in a plurality of layers.
- 13. The web structure of Claim 10, wherein:
 - a) said frames comprise first and second groups;
 - b) one of said first and second groups is disposed in a sideby-side manner; and
 - c) the other of said first and second groups is disposed in a plurality of layers.

- 14. The web structure of Claim 13, wherein:
 - a) the layers comprise first, second, and third successive layers; and
 - one of said frames in said first layer contacts a frame in each of said second and third layers.
- 15. A structural element, comprising a plurality of web structures of Claim 1.
- 16. The structural element of Claim 15, wherein:
 - a) the structural element is selected from the group consisting of a panel, a beam, a truss, a pillar, and a lattice.
- 17. A web structure, comprising:
 - a) a generally hexahedron-shaped outer member comprising first, second, third, fourth, and fifth vertices;
 - b) a plane comprising said third, fourth, and fifth vertices;
 - c) said first and second vertices being spaced away from said plane;
 - d) a plurality of generally hexahedron-shaped inner members disposed in said outer member; and

- e) said inner members comprising the same general configuration as said outer member.
- 18. The web structure of Claim 17, wherein:
 - a) a first and a second of said inner members are disposed in said outer member in a manner that the second vertex of said first inner member contacts the first vertex of said second inner member.
- 19. The web structure of Claim 18, wherein:
 - a) a third of said inner members is disposed in said outer member generally between said first and second inner members; and
 - b) first and second vertices of said third inner member contact one of the third, fourth and fifth vertices of respective first and second inner members.
- 20. The web structure of Claim 17, wherein:
 - a) three of said inner members are disposed in said outer member about said plane; and
 - c) one of said inner members is disposed on each side of said plane.

21. The web structure of Claim 20, wherein:

- a) said outer member comprises a zero level;
- b) said inner members comprise a first level;
- c) a third level disposed in said first level; and
- d) said third level comprises hexahedron-shaped members comprising the same general configuration as said outer member.
- 22. The web structure of Claim 21, further comprising:
 - a) an infinite number of levels 'n', wherein 'n' comprises a nonnegative integer; and
 - b) a higher number level is disposed in a preceding lower number level.
- 23. A structural element, comprising the web structure of Claim 17.
- 24. The structural element of Claim 23, wherein:
 - a) the structural element is selected from the group consisting of a panel, a beam, a truss, a pillar, and a lattice.

25. A web structure, comprising:

- a) a generally hexahedron-shaped frame;
- b) said frame comprising first and second generally trihedron-shaped portions joined at the bases thereof;
- said first and second portions comprising first and second vertices, respectively;
- d) said frame comprising a plane;
- e) a frame segment joining said first and second vertices; and
- f) said frame segment passing through said plane.

26. A crystalline web structure, comprising;

- a) a generally hexahedron-shaped electrostatic frame;
- b) said frame comprising a plurality of points oriented in a manner that no more than three points lie in a common plane;
- c) each pair of the points being connected by a line of an electrostatic force;
- d) a plane comprising three of said points;
- e) one line of electrostatic force passing through said plane and including first and second ends; and

- f) said first and second ends of said one line of electrostatic force being generally equidistant from said plane.
- 27. A web structure, comprising:
 - a) a plurality of generally trihedron-shaped frames;
 - b) each of said frames including a vertex;
 - d) the vertices of four of said frames being disposed in a generally common plane.
- 28. The web structure of Claim 27, wherein;
 - a) each of said frames includes a base; and
 - the base of one of said four frames is generally oppositeto the base of one of the remaining three frames.
- 29. A method of forming a web structure, comprising the steps of:
 - a) providing a plurality of generally hexahedron-shaped frames;
 - b) each of the frames, comprising:
 - a plurality of points oriented in a manner that no more than three points lie in a common plane;
 - ii) each pair of the points being connected by a frame

segment;

- iii) a plane comprising three of the points;
- iv) one frame segment passing through the plane and including first and second ends; and
- v) the first and second ends of the one frame segment being generally equidistant from the plane;
- c) arranging a plurality of the frames in a side-by-side manner that one of the three points in the plane of a frame contacts one of the three points in the plane of an adjacent frame; and
- d) arranging a plurality of the frames in a manner that one of the first and second ends of the one frame segment of a frame contacts the other of the first and second ends of the one frame segment of an adjacent frame.
- 30. A method of forming a web structure, comprising the steps of :
 - a) providing a plurality of generally hexahedron-shaped members;
 - b) each of the members, comprising:
 - i) first, second, third, fourth, and fifth vertices;

ii) a plane comprising the third, fourth, and fifth vertices;

and

iii) the first and second vertices being spaced away from

the plane;

- c) arranging a plurality of the members in a side-by-side manner that one of the third, fourth, and fifth vertices of a member contacts one of the third, fourth, and fifth vertices of an adjacent member;
- d) arranging a plurality of the members in a manner that one of the first and second vertices of a member contacts the other of the first and second vertices of an adjacent member.
- 31. A method of forming a preselected level of a 4-web structure in a three-dimensional space, comprising the steps of:
 - a) selecting a level 'n' represented by a non-negative integern,
 - b) selecting a user supplied 3×3 nonsingular matrix M of real entries,

- c) selecting a user supplied 3×1 matrix C of real entries,
- d) selecting the 3×4 matrix 'H' given by

$$H = \begin{bmatrix} 1 & 0 & 0 & 2/3 \\ 0 & 1 & 0 & 2/3 \\ 0 & 0 & 1 & 2/3 \end{bmatrix}$$

- e) selecting (if n > 0) the set B of all Boolean matrices (matrices that contain only zeros '0' or ones '1' as their entries) such that each column contains at most one '1' (otherwise) the set B which contains the 4×1 Boolean matrix each of whose entries equals zero '0',
- f) selecting an empty set {} *W* , which, after the computations are complete will contain the *n*th approximation to the 4-web,
- g) selecting a matrix

$$\mathbf{B} = \begin{bmatrix} b_{(1,1)} & b_{(1,2)} & b_{(1,3)} & \dots & b_{(1,n)} \\ b_{(2,1)} & b_{(2,2)} & b_{(2,3)} & \dots & b_{(2,n)} \\ b_{(3,1)} & b_{(3,2)} & b_{(3,3)} & \dots & b_{(3,n)} \\ b_{(4,1)} & b_{(4,2)} & b_{(4,3)} & \dots & b_{(4,n)} \end{bmatrix}$$

from the collection B and removing B from B by the formula $B = B - \{B\}$.

h) computing four coordinates x(1), x(2), x(3), and x(4) by the formula

$$x(1) = b(1,1)/2 + b(1,2)/4 + b(1,3)/8 + ... + b(1,n)/2^n$$

$$x(2) = b(2,1)/2 + b(2,2)/4 + b(2,3)/8 + ... + b(2,n)/2^n$$

$$x(3) = b(3,1)/2 + b(3,2)/4 + b(3,3)/8 + ... + b(3,n)/2^n$$

$$x(4) = b(4,1)/2 + b(4,2)/4 + b(4,3)/8 + ... + b(4,n)/2^n$$

i) computing five points P(1), P(2), P(3), P(4), and P(5) (each a 4 × 1 matrix) in four-dimensional space by the formula

$$P(1) = [x(1), x(2), x(3), x(4)]^{T}$$

$$P(2) = [x(1) + (1/2)^{n}, x(2), x(3), x(4)]^{T}$$

$$P(3) = [x(1), x(2) + 1/2^{n}, x(3), x(4)]^{T}$$

$$P(4) = [x(1), x(2), x(3) + 1/2^{n}, x(4)]^{T}$$

$$P(5) = [x(1), x(2), x(3), x(4) + (1/2)^{n}]^{T}$$

Where 'T' denotes the transpose matrix operation,

j) moving the points P(1), P(2), P(3), P(4), and P(5) into three-dimensional space as points Q(1), Q(2), Q(3), Q(4), and Q(5) by the (matrix multiplication and matrix addition) formula

$$Q(1) = MHP(1) + C$$

$$Q(2) = MHP(2) + C$$

$$Q(3) = MHP(3) + C$$

$$Q(4) = MHP(4) + C$$

$$Q(5) = MHP(5) + C$$

- k) adding ten line segments '[Q(i)Q(j)]' connecting 'Q(i)' to 'Q(j)' to 'W' by the formula
- $W = W \cup \{ \ [Q(1)Q(2)] \ , \ [Q(1)Q(3)], \ [Q(1)Q(4)], \ [Q(1)Q(5)], \ [Q(2)Q(3)], \ [Q(2)Q(4)], \ [Q(2)Q(5)], \ [Q(3)Q(4)], \ [Q(3)Q(5)], \ [Q(4)Q(5)] \ \}$
 - testing to see if 'B' is non-empty, and otherwise outputting 'W', which is the nth approximation of the 4-web.